Round 127 - Stimulan't

Audio recording: https://zerohour-productions.net/recordings/insertcredits/R127%2015%20Nov%202024.mp3
Multimedia: https://www.youtube.com/watch?v=5iYKyHiJd64

Show index

MrBond

Music
- [Chimpazilla, Emunator - Apparitions - Super Mario World](#) ([OC ReMix](#))
- [Ridley Snipes, The Vodoú Queen - ETERNAL PARADISE - Silent Hill 3](#) ([OC ReMix](#))
- [jnWake, Ivan Hakštok, Jabo - Mind Lost in a Program - Kirby: Planet Robobot](#) ([OC ReMix](#))

Topics
- Epic Games' grants "official" go-ahead for free release of original *Unreal* and *Unreal Tournament*; ISOs now available on archive.org - https://www.gamingonlinux.com/2024/11/classic-unreal-tournament-and-unreal-now-easier-to-download-free-thanks-to-oldunreal/
- As is tradition, DMCA exemptions denied for libraries to provide remotely-emulated game software for preservation, academic access, research; try again in 3 years - https://arstechnica.com/gaming/2024/10/copyright-office-libraries-cant-share-remotely-emulated-versions-of-physical-games/
- All-acoustic tribute album for Celeste released - https://www.engadget.com/entertainment/music/celestes-iconic-score-gets-an-acoustic-tribute-album-133048481.html
- Well-known child labor exploiting "game platform" Roblox making token attempts to "protect children" - https://www.engadget.com/gaming/roblox-details-two-new-safety-policies-for-protecting-children-225053423.html
- Good Old Games launches dedicated game preservation arm to refurbish classic games for modern platforms; buys up licenses, otherwise acquires rights to re-release older games through GOG - https://arstechnica.com/gaming/2024/11/gogs-preservation-program-is-the-drm-free-store-refocusing-on-the-classics/
- Set your watch - Nintendo's litigating again!
    - Suing streamer for streaming pirated games before their release date - https://www.engadget.com/gaming/nintendo/nintendo-is-suing-a-streamer-of-pirated-software-for-millions-of-dollars-150052133.html
    - Suing Palworld developers, but hitting the patent infringement angle rather than copyright - https://www.engadget.com/gaming/nintendo/nintendo-palworld-lawsuit-seeks-65700-in-damages-163051523.html

Personal gaming
- Cobalt Core (now complete)
- KILL KNIGHT (in progress)
- Gradius III, SNES SA-1 patch (SBC Nov)
- Devil Blade Reboot (SBC Sep-Nov)
- DoDonPachi DaiOuJou Black Label (SBC Oct-Dec)
- Sun longplay: Dead Cells

Tormod

Music
- *[There Are No Angels Here Anymore](#)* by Emunator, Chromatic Apparatus, Lucas Guimaraes, Pixels and Paradiddles, Psamathes, Ridley Snipes, and Theophany from *Silent Hill 4: The Room* ([OC ReMix](#))
- *[Broken Reflection](#)* by Chromatic Apparatus and Flávio Teles from *Silent Hill 2* ([OC ReMix](#))
- *[Life Is Peachy](#)* by ZackParrish and Emunator from *Super Mario Bros.* ([OC ReMix](#))

Topics
- Aaron Cherof (composer for *Minecraft*, *Sunshine Heavy Industries*, *Cobalt Core*, and more) doing a Bandcamp campaign for a vinyl press of the *Cobalt Core* soundtrack: https://cherof.bandcamp.com/campaign/cobalt-core-original-soundtrack
- Konami has revealed that the voice actress of 'Eva' from Metal Gear Solid 3 Jodi Benson – the voice actress of memorable characters Ariel from *The Little Mermaid*, Barbie from *Toy Story*, and more
- 'Nintendo Music' announced as a legal, legitimate way to listen to Nintendo game soundtracks and related media straight from the source – free to Nintendo Switch Online subscribers
- Nintendo has 'taken over' the Ryujinx project website in what appears to be an effort to prevent further revivals
- The Vatican(?) has revealed(??) its official(???) anime girl mascot(???????) named 'Luce'
- A *No Man's Sky* dev came to the rescue of a player with a 611-hour save file that was corrupted by graphical artifacts

Personal gaming
- PowerShell coding to generate Windows installation media continues
- Outstanding Craigslist deals for PC parts found in Minneapolis; highlights include an MSI Ventus RTX 3090 for $550 and a reference model RTX 3080 for $350… and many more!
- GO CHECK OUT 'Free Geek' NEAR YOU!

Ad-hoc design - https://letsmakeagame.net/game-idea-generator/

TITLE:	*The Legend of Sport: Origin Story*
SETTING(S):	"Sport" sim, Color changes everything, Fairytale, Search for identity
PLAYERS:	1
INPUT METHOD:	Any
GRAPHIC STYLE:	Isometric
AUDIO STYLE:	-
POV:	Isometric
STORY / HOOK:	"Sport" does not exist; you are to create "Sport"
INVENTORY:	"Sport" apparel, rule cards and tiles
MECHANICS:	Color determines the impact on "Sport" - changing which players are on which teams, which major rules are in play, the bonuses / penalties conveyed by "Sport" apparel
OBJECTIVE:	Establish the origin of "Sport" - then win "Sport"